Code: CS4T4

II B.Tech - II Semester – Regular/Supplementary Examinations – April 2017

PRINCIPLES OF PROGRAMMING LANGUAGES (COMPUTER SCIENCE & ENGINEERING)

Duration: 3 hours

Max. Marks: 70

PART - A

Answer *all* the questions. All questions carry equal marks

 $11 \ge 22$

1.

- a) Discuss about Program design Methodologies.
- b) What is Programming language? Write different Programming languages.
- c) Define ambiguous grammars give an example.
- d) Write short notes on dynamic semantics.
- e) Define pointer and explain its reference types.
- f) Discuss about named constants.
- g) Explain about Counter Controlled Loops.
- h) Discuss about Multiway selection.
- i) Write short notes on
 - I) overloaded subprograms II) co routines
- j) What are the reasons against providing both static and dynamic local variables in subprograms?
- k) Write a note on the functional programming language ML.

PART - B

Answer any *THREE* questions. All questions carry equal marks. $3 \ge 16 = 48 \text{ M}$

- 2. a) List the potential benefits of studying programming language concept.8 M
 - b) Briefly discuss a few of the areas of computer applications and their associated languages.
 8 M
- 3. a) Write BNF notation for following : 8 M
 i) For loop ii) If-else condition
 iii) Structure definition.
 - b) What is the fundamental difference between operational semantics and de-notational semantics?8 M
- 4. a) Explain in detail arrays, indices, subscript bindings and array categories. 8 M
 - b) What is strong typing? Explain with an example list the languages that support strong typing.8 M
- 5. a) What is control structure? Explain unconditional statements and iteration with syntaxes? 8 M
 - b) Briefly explain about Guarded commands. 8 M

- 6. a) What are the three features of Haskell that makes very different from schema?8 M
 - b) Explain in detail about the different forms of parameters. 8 M